The King of Route 66™

TEEN
T
CONTENT RATED BY ESRB

SEGA®

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation®2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherials not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PlayStation 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Thank you for your purchase of The King of Route 66™.
Please note that this software is designed only for use with the PlayStation®2 computer entertainment system. Be sure to read this instruction manual thoroughly before you start playing The King of Route 66™. Also note that this instruction manual cannot be re-issued, therefore please keep it in a safe place.

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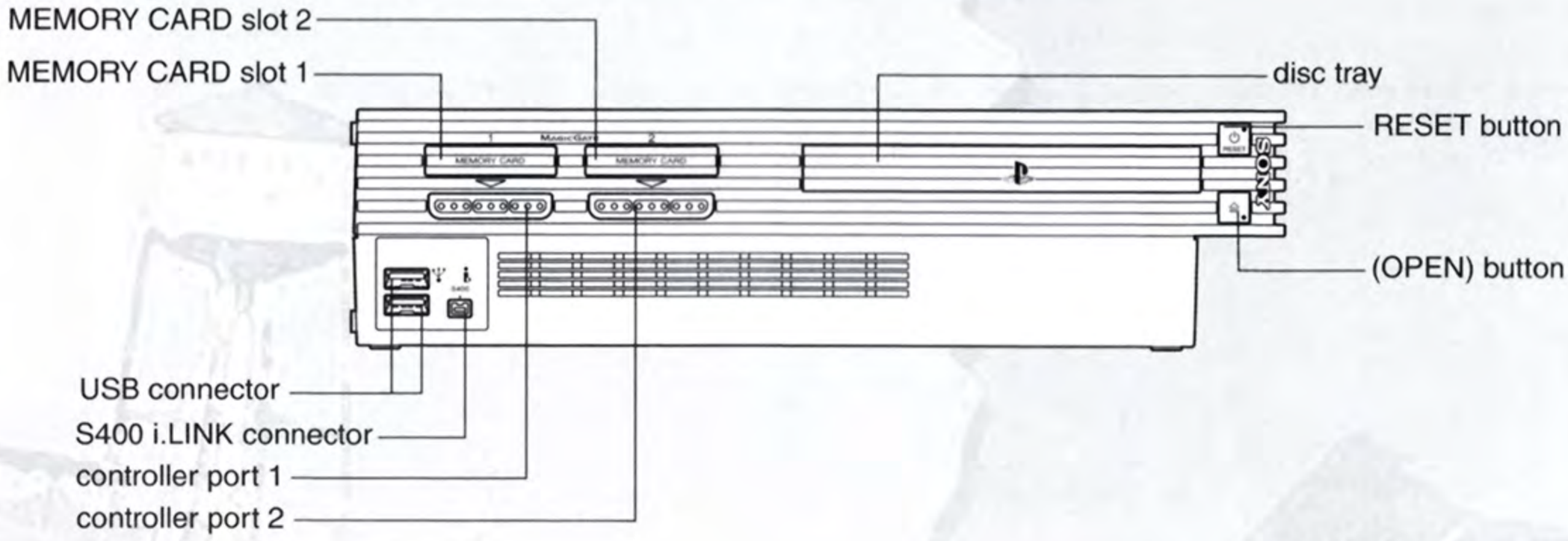
The King of Route 66™

A memory card (8MB) (For PlayStation®2)(sold separately) is needed to save game data. To save game data, insert a memory card (8MB) (For PlayStation®2) for 1P into a MEMORY CARD slot 1, and for 2 P insert into a memory card slot 2 before starting up the game. Please note that 60KB or more of free space is required to save game data.

GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the RESET button. When the power indicator lights up, press the open button and the disc tray will open. Place the The King of Route 66™ disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close. Insert game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB) (for PlayStation®2) (sold separately)

The King of Route 66™ supports MEMORY CARD slot 1. The game data is automatically saved onto a memory card (8MB) (for PlayStation®2) in The King of Route 66™. The game data is automatically loaded. Insertion or removal of the memory card (8MB) (for PlayStation®2) after switching the console on may cause data to be overwritten or lost.

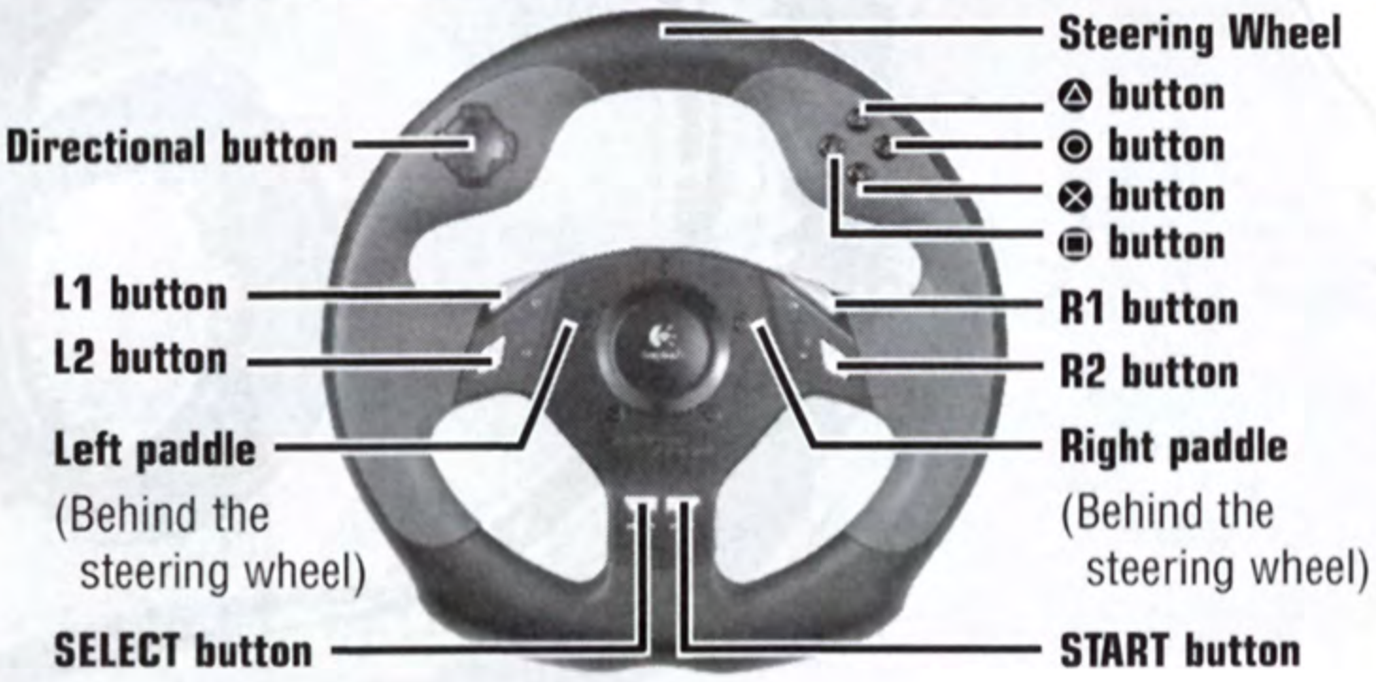
The King of Route 66™ is a one or two-player game that is played using the DUALSHOCK®2 analog controller, Logitech Driving Force™ USB Wheel (for PlayStation®2) and Logitech GT Force™ USB Wheel (for PlayStation®2). When playing a 1P game, connect the controller to be used to controller port 1. When playing a 2P game, connect the controller for 1P to controller port 1, and the controller for 2P to controller port 2. Do not remove or insert controllers when the power is on.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS

Logitech Driving Force™ USB Wheel (for PlayStation®2) / Logitech GT Force™ USB Wheel (for PlayStation®2)

Logitech Driving Force™ USB Wheel (for PlayStation®2)



Logitech GT Force™ USB Wheel (for PlayStation®2)

HOW TO CONTROL

* The King of Route 66™ is compatible with the DUALSHOCK®2 analog controller, Logitech Driving Force™ USB Wheel (for PlayStation®) and Logitech GT Force™ USB Wheel (for PlayStation®2). Note that during gameplay the mode indicator remains lit up.

* The vibration settings can be switched ON/OFF at Vibration in Options (Refer to P.28).

DUALSHOCK®2 ANALOG CONTROLLER

	On Selection Screens	During Game Play
START button	Not Used	Pause / Game Start
R1 button	Not Used	Wiper
R2 button	Not Used	Drive Gear
L1 button	Not Used	Horn / Special Attack
L2 button	Not Used	Reverse Gear
△ button	Cancel / Return to previous screen	View Change
○ button	Enter	Nitro Boost
✕ button	Enter	Accelerator
□ button	Cancel / Return to previous screen	Brake
left analog stick	Not Used	Steering
Directional button	Make a selection	Steering

Logitech GT Force™ USB Wheel (for PlayStation®2)

	On Selection Screens	During Game Play
Steering Wheel	Move cursor	Steering
X button	Not used	Nitro Boost
A button	Start game	Pause/Resume
Y button	Cancel	Wiper
B button	Enter	Horn/Special Attack
Left paddle	Not Used	Reverse Gear
Right paddle	Not Used	Drive Gear
Accel pedal	Enter	Accelerator
Brake pedal	Cancel	Brake

Logitech Driving Force™ USB Wheel (for PlayStation®2)

	On Selection Screens	During Game Play
Directional button	Make a selection	Not Used
Steering wheel	Make a selection	Steering
△ button	Cancel	Not Used
○ button	Enter	View Change
✕ button	Enter	Wiper
□ button	Cancel	Not Used
R1 button	Not Used	Drive Gear
R2 button	Not Used	Horn / Special Attack
L1 button	Not Used	Reverse Gear
L2 button	Not Used	Nitro Boost
Left paddle	Not Used	Reverse Gear
Right paddle	Not Used	Drive Gear
START button	Pause	Game Start
Accel pedal	Enter	Accelerator
Brake pedal	Cancel	Brake

The Logitech GT Force™ USB Wheel (for PlayStation®2)(sold separately) and the Logitech Driving Force™ USB Wheel (for PlayStation®2)(sold separately) are compatible with The King Of Route 66™. Please read the manual provided with the Logitech GT Force™ USB Wheel (for PlayStation®2) / Logitech Driving Force™ USB Wheel (for PlayStation®2) before use.

Connect the USB Wheel directly to the USB connector before turning on the power to the PlayStation®2 computer entertainment system. Do not remove or connect the USB Wheel during start-up. The USB hub cannot be used. When the USB Wheel is connected, the DUALSHOCK®2 analog controller cannot be used. When using one Logitech GT Force™ USB Wheel (for PlayStation®2) / Logitech Driving Force™ USB Wheel (for PlayStation®2), connect it to the upper USB connector (when the PlayStation®2 computer entertainment system is set horizontally). When using more than one Logitech GTForce™ USB Wheel (PlayStation®2)/Logitech Driving Force™ USB Wheel (for PlayStation®2), connect the Wheels in the following manner: Upper USB connector for Player 1 / Lower USB connector for Player 2.

The USB Wheel will undergo automatic calibration once the power for the PlayStation®2 computer entertainment system has been turned on. Be sure to leave sufficient space around the wheel and do not touch it while calibration is in progress.

* Use the Settings menu from the Options Screen (P.28) to change button assignments, steering wheel calibration settings, and turn vibration ON/OFF. Also note that the button assignments above are the default settings.

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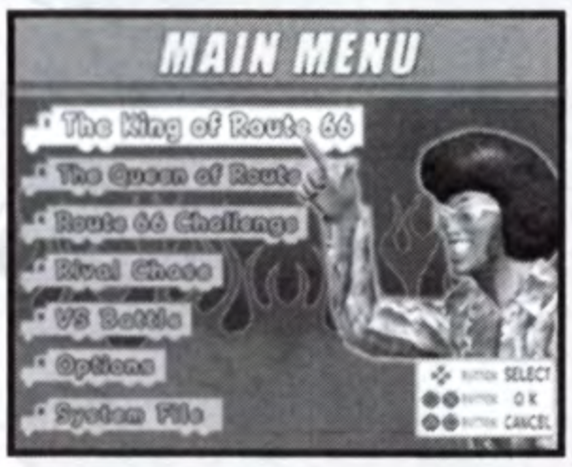
STARTING A GAME



After inserting the "The King of Route 66™" disc into the console and turning the power on, the opening scene begins. Press the START button to display the Title Screen, and press the START button or the ◉/⊗ button to display the Main Menu.

GAME MODES

THE KING OF ROUTE 66

Based on the Arcade game and filled with extra features (Refer to P.7).

THE QUEEN OF ROUTE 66

Succeed in various missions and win the queen's heart! (Refer to P.14).

ROUTE 66 CHALLENGE

Get a Gold Medal by playing a variety of mini-games (Refer to P.20).

RIVAL CHASE

Battle against a CPU trucker in this Chase mode (Refer to P.22).

VS BATTLE

This is a 2-Player Mode (Refer to P.24).

OPTIONS

Modify various game settings (Refer to P.27).

SYSTEM FILE

Load your saved file or save new game data (Refer to P.28).

THE KING OF ROUTE 66

PROLOGUE

Route 66... America's backbone.
A quiet reminder of the good old days.

Countless truckers gathered upon her smooth black skin, shared their stories of grand adventures, and each, in turn, left to fulfill his own destiny.

Such were peaceful times filled with the promise of the American dream.

But, such times have long since passed.

Those dreams were twisted by greed and desire, and the purity of Route 66 was tainted by the hands of a single company...

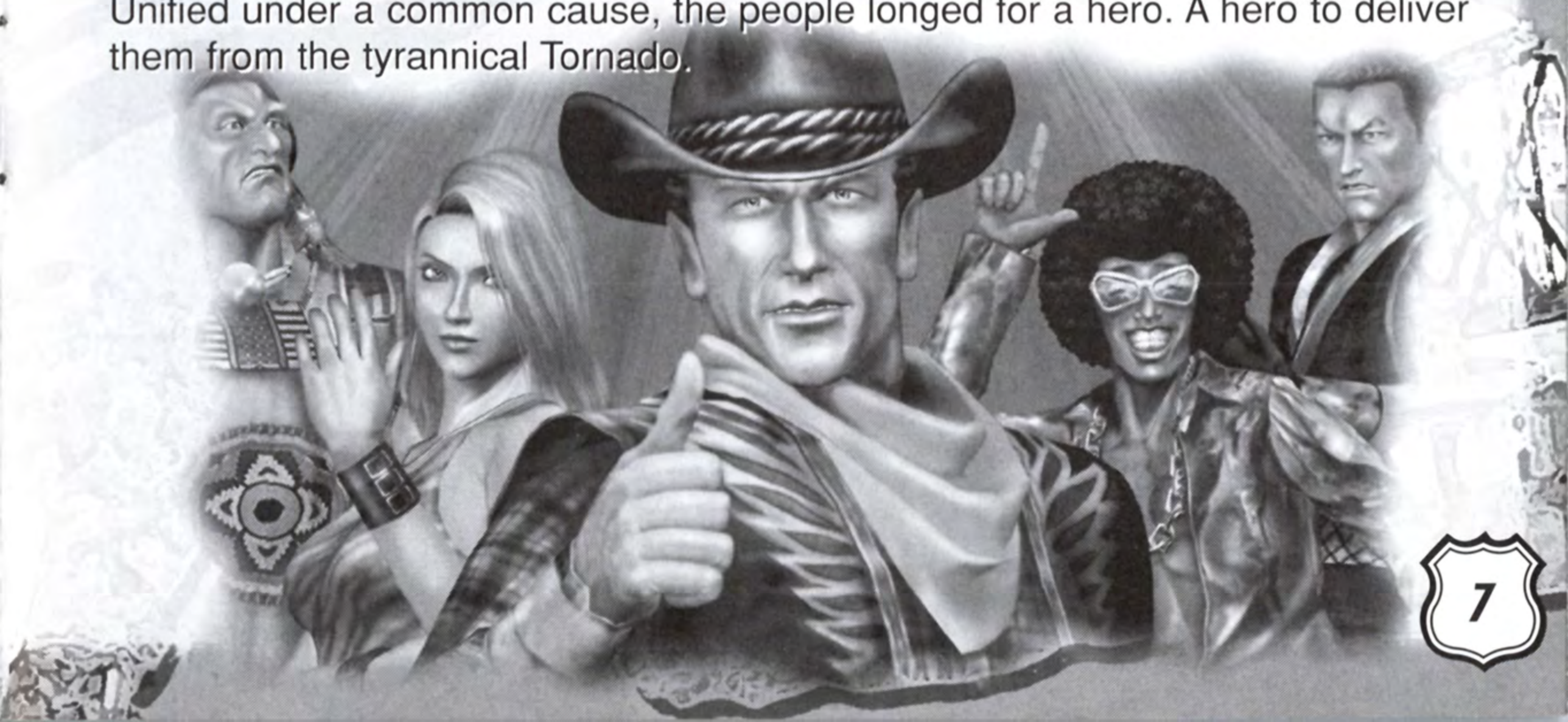
- Tornado -

They put the squeeze on their competitors and ruled the market with an iron fist. Using shameless strongarm tactics, Tornado frightened the people of Route 66 into submission...

They were the undisputed rulers of Route 66.

No one could stop them.

Unified under a common cause, the people longed for a hero. A hero to deliver them from the tyrannical Tornado.



MODE INTRODUCTION

This is based on the Arcade game. In this mode you must defeat the rivals from Tornado and bring peace back to Route 66. By winning battles against the rivals, you can proceed to the next stage. Make full use of your driving skills and defeat the Tornado goons!

GAME FLOW

❶ GAME SELECT

After selecting "The King of Route 66," you will be asked to choose either "CONTINUE" or "NEW GAME." To resume the game, choose "CONTINUE" with ⬅/➡ and press the ◎/⊗ button to enter. Then the game data previously saved on to a memory card (8MB) (For PlayStation®2) will be loaded. Note that you can also choose the data to be loaded. To start the game from the first stage, choose "NEW GAME."

■ CONTINUE : See Step ❸ next.

■ NEW GAME : See Step ❷ next.

❷ SELECT A CHARACTER

If you have selected "NEW GAME" on the Game Select Screen, you will be asked to select a character. Note that depending on the truck belonging to each character, the driving performance varies. Refer to on-screen details on the capabilities of each and choose a character to play as.

❸ MAP DISPLAY

On this map you can see the state you are starting/resuming the game from. If you start a new game, the game will automatically begin from Illinois. To continue the game, it will start from the area that you have previously reached.

Note that the areas you have already cleared are displayed in a different color. The area you are resuming the game from is also highlighted.

✻ In some areas there are missions in which you can choose a job and play a mini-game after displaying the Map above.

As you proceed through the game, in some scenes a client will let you choose a container to carry. Depending on the job, there are several difficulty levels. The reward you will obtain by completing the mission may vary upon the job chosen.

This is a mini-game where you basically hook a trailer up without damaging your truck head. To hook the trailer up, simply press the ⊗ button to back up and brake using the ▢ button. If you succeed in halting the truck within the "Okay" zone colored in blue, you may obtain an extra Nitro. If you fail in stopping the truck within the "Okay" zone, it will result in damage to the truck and a penalty charge will be deducted from the money you currently have. Even if you fail in hooking up successfully, the game will continue.

❹ AUTO DRIVE

This is the Auto Drive Screen displayed immediately before you begin the mission. Check the conditions of your job and begin your mission!

❺ GAME START

Once the game begins, use the Nitro efficiently to give you the best advantage in beating Tornado. For detailed game controls, refer to p.4. For how to view the game screen, see below. Note that the game screens may vary depending on the mission.

Container you are currently carrying

Reward you'll obtain by clearing the mission (it'll go down if your container runs into other objects).

Position Chart

map

Speedometer

Number of Nitros Remaining

❻ PAUSE

To pause the game during gameplay, press the START button.

CONTINUE : Resume the game.

GAME RULE : The detailed game rules are displayed.

RESTART : Quit the game and restart from the beginning of the Stage.

VIEW CHANGE : Change the viewpoint between "Birdview" and "Driver's view."

RETIRE : Retire the game and the game will be over.

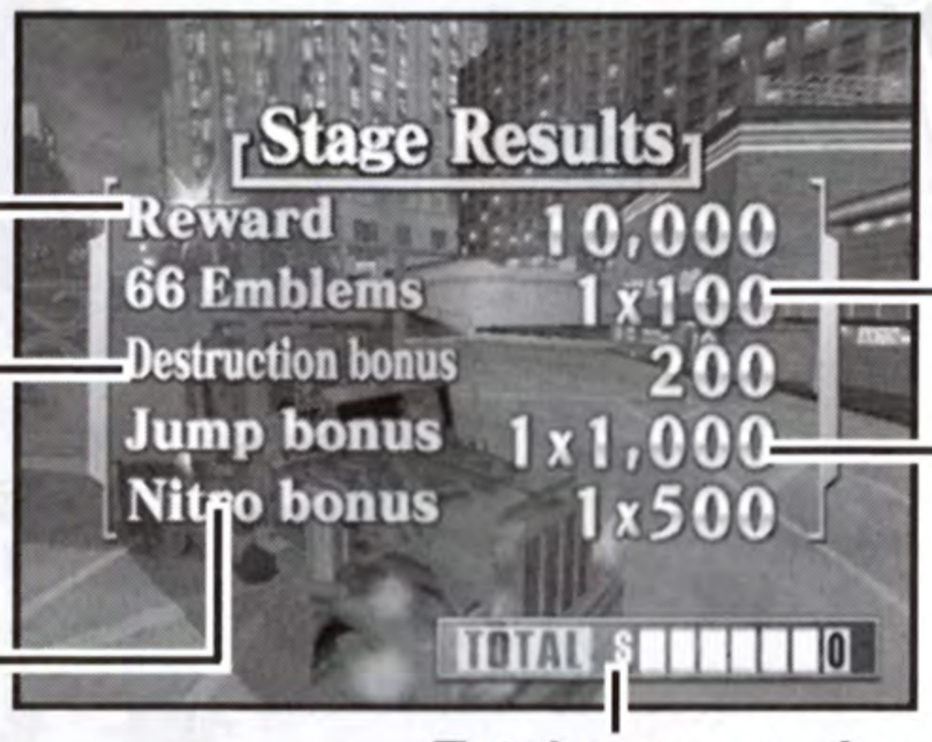
TOTAL EMBLEM : The number of emblems you have collected.

❼ CLEAR

By clearing the mission or the stage itself, the screen on the right is shown. The screen will automatically switch to the Result Screen when the stage has been completed.
If you fail in clearing the mission or a certain condition, the screen with “Tornado win!” is displayed in the center. Choose “Retry” to attempt the same mission/stage once again. To quit the game, choose “Quit.” If time runs out, “Time Is Up!” is displayed, and the game will be over.

❽ RESULT

After clearing the stage, the Stage Result Screen below is displayed. See below for details.



Reward you obtain by completing a mission.

Bonus you receive by destroying objects with “Tornado Express” painted on

The more Nitros left, the more bonus you receive

The more emblems you collect, the more bonus you obtain

Make a good jump at certain locations to get a bonus!

Total amount of money you currently have

ITEMS

Nitros used to boost your speed up instantly. Use this effectively and it can be the key to clearing the stage!

These Emblems are placed throughout the stage. You may obtain a bonus score by collecting these.

TIPS

Rewards may be advantageous as you proceed through the game. Defeat Tornado with your driving skills and earn the rewards!

CHARACTERS

TOWN FOLKS

Texas Hawk

Birth place: Texas
Age: 37

Texas Hawk is the model of an American trucker. He's rugged, strong willed, and can't turn a blind eye when someone's in trouble. He's popular among the other truckers, and unrivaled in his driving skills. His truck has average performance in all conditions.

Highway Cat

Birth place: Louisiana
Age: 23

Highway Cat is the toughest chick of Route 66. Her feminine charms always draw the attention of men, but that's not where her interests lie. Her real love in life is driving her beloved truck down her beloved Route 66. Her truck is geared towards speed, but is easily damaged. Treat her gently and she'll treat you right.

Noisy Duck

Manages cornfields in Missouri. Has to fight to protect himself from Tornado's goons but always ends up losing. Believes that one day, somebody will bring the Tornado company down.

Iron Bull

Birth place: New Mexico
Age: 33

Iron Bull is a real tough guy and incredibly strong. However, he's not the one to throw his weight around but only shows his strength when absolutely necessary. He's a man of few words and is exceptionally reliable. His truck isn't too fast, but is very strong and durable.

Soul Man

Birth place: Nevada
Age: 22

Soul Man was originally a dancer. He's really easygoing and loves dancing, but hates getting into petty quarrels. He likes nothing more than to be the center of attention, and is always surrounded by smiling faces. His truck is geared towards speed but lacks hauling power.

Ichiban

Birth place: Japan
Age: 38

Ichiban is from Japan. He doesn't enjoy hanging out with other truckers, and prefers to spend his free time practicing martial arts. He's benevolent and compassionate, and always strives to lead a life of honor. This time around, he's co-operating with the other truckers in his mission to protect Route 66. His truck is slow but powerful.

Annie

Something of an idol amongst truckers. Loves Route 66 just like her father, and dreams of seeing America in her own truck one day.

Tony Brando

Father of Annie. Used to have a strong reputation as a Route 66 Trucker in the old days but retired after injuring his arm. Deeply attached to Route 66 and his only daughter Annie.

TORNADO GOONS

Mr. Crown

Birth place: California
Age: 51

Route 66's evil incarnate. He runs Tornado to further his own sinister agenda. Plans to make every inch of Route 66 his.

Luna Queen

Birth place: New York
Age: 23

Joined Tornado after holding the All America Women Truckers' Cup 3 years in a row. Why she chose Tornado is anybody's guess.

Lizard Tail

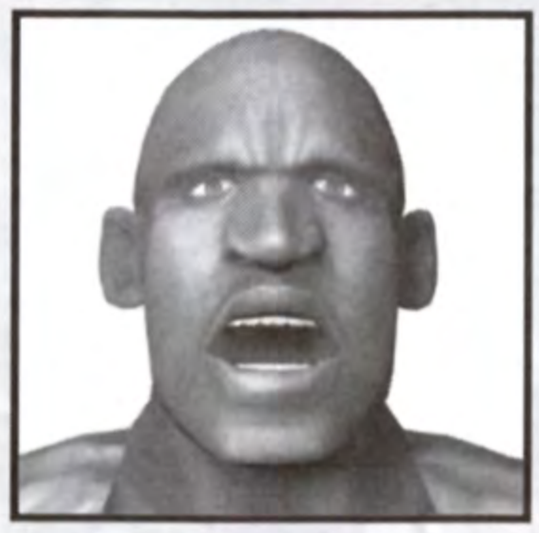
Birth place: Washington
Age: 28

Responsible for carrying out the sinister deeds of Tornado. He actually does very little himself, and instead orders his accomplice Big Foot to do the work. While physically strong, he's very weak when it comes to verbal arguments.

Danny Edge

Birth place: Great Britain
Age: 35

A solo trucker that doesn't play games. Relies solely on power and money, and came all the way from England to earn Mr. Crown's respect.



Big Foot

Birth place: Colorado
Age: 23

Always found with Lizard Tail whom he looks up to like a brother, but he isn't completely bad. Often gets tricked and used by Lizard Tail.

THE QUEEN OF ROUTE 66

Miss Illinois : Sandy

Intro : Jewelry store manager. Appears in beauty contests and dance shows. Performs ambitiously.

B:36 **W**:24 **H**:36

Interests : R&B Music

Miss Missouri : Kylie

Intro : Country jazz singer with a love for animals and music.

B:35 **W**:24 **H**:36

Interests : Singing together with the birds and animals.

Miss Kansas : Candice

Intro : Former Tornado company employee. Younger sister of Jack Hammer.

B:34 **W**:25 **H**:35

Interests : Country music and country-dancing.

Miss Texas : Amanda Jo

Intro :Cowgirl & rodeo queen

B:36 **W**:25 **H**:38

Interests : Being the biggest, the strongest and the best at everything.

Miss Oklahoma : Nicole

Intro : Previously appeared in musicals. Presently hoping to be scouted as a singer.

B:36 **W**:25 **H**:37

Interests : The streets of Oklahoma.

Miss New Mexico : Maria

Intro : She is a death defying magician. Secret identity: the alien left on Earth after a UFO crashlanded in Roswell in 1947.

B:34 **W**:24 **H**:34

Interests : Loves observing humans.

Miss Arizona : Claire

Intro : Pro-track racer. Only daughter of the Tornado company president.

B:34 **W**:23 **H** :34

Interests : Elegant driving techniques.

Miss California : Tawny

Intro : University student. Secret identity : an FBI agent.

B:35 **W**:24 **H** :34

Interests : Loves the sea and extreme sports (inline skating, skateboarding, BMX etc.)

MODE INTRODUCTION

Each State that Route 66 passes through is ruled by a beautiful Queen. She will set requirements that can only be met with good driving techniques.
Each State (course) contains a number of stages. Aim to clear the requirements of each stage, and by satisfying all the conditions in any given State, you'll be a crowned King of that State.

Prize money is available at each stage, and by obtaining this money you can purchase a variety of tuning parts. With constant tuning, you can strengthen your truck and improve your chances of success.
Aim to build the strongest truck you can, and to become the King of every State.

GAME FLOW

❶ GAME SELECT

After selecting "The Queen of Route 66," you will be asked to select "CONTINUE" or "NEW GAME." To resume the game, choose "CONTINUE" with ⬅/➡ and press the ◎/⊗ button. Then the game data previously saved on to a memory card (8MB) (For PlayStation®2) will be loaded. To start the game from the first stage, choose "NEW GAME."

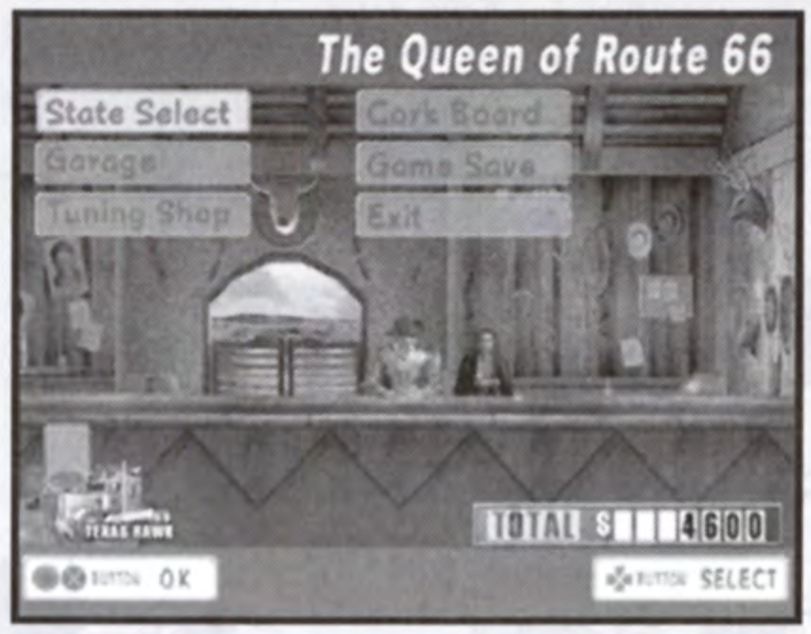
■ CONTINUE : See " **Main Select** " next.
■ NEW GAME : See " **Select a Character** " next.

❷ SELECT A CHARACTER

If you have selected "NEW GAME" on the Game Select Screen, you will be asked to select a character. Note that the driving performance varies depending on the truck belonging to each character. Refer to on-screen details on each truck's capability and choose a character to play as.

MAIN SELECT

On this screen you can begin the game, customize your truck, change various settings and purchase truck parts. To choose an item, use ⬆/⬇ and press the ◎/⊗ button to confirm a selection.



■ STATE SELECT

Choose a state you would like to play a game in using ⬅/➡ and press the ◎/⊗ button to select the state. States in which all Stages have been previously cleared will be marked “CLEAR!” The states cleared can be played again. The locked states can be played by clearing the previous state before.

❶ STAGE SELECT

After selecting a state to play, the stages available are displayed. There are 3 stages in each state to clear. To unlock all the stages, clear Stage 1 ➡ Stage 2 ➡ Stage 3. To choose a stage, use ⬆/⬇ and press the ◎/⊗ button to proceed to Step ❷.

❷ Favor from the Queen

Before starting the game, the screen below is displayed. For how to view the screen, see below. To begin the game, select “Start.”

Message from the Queen

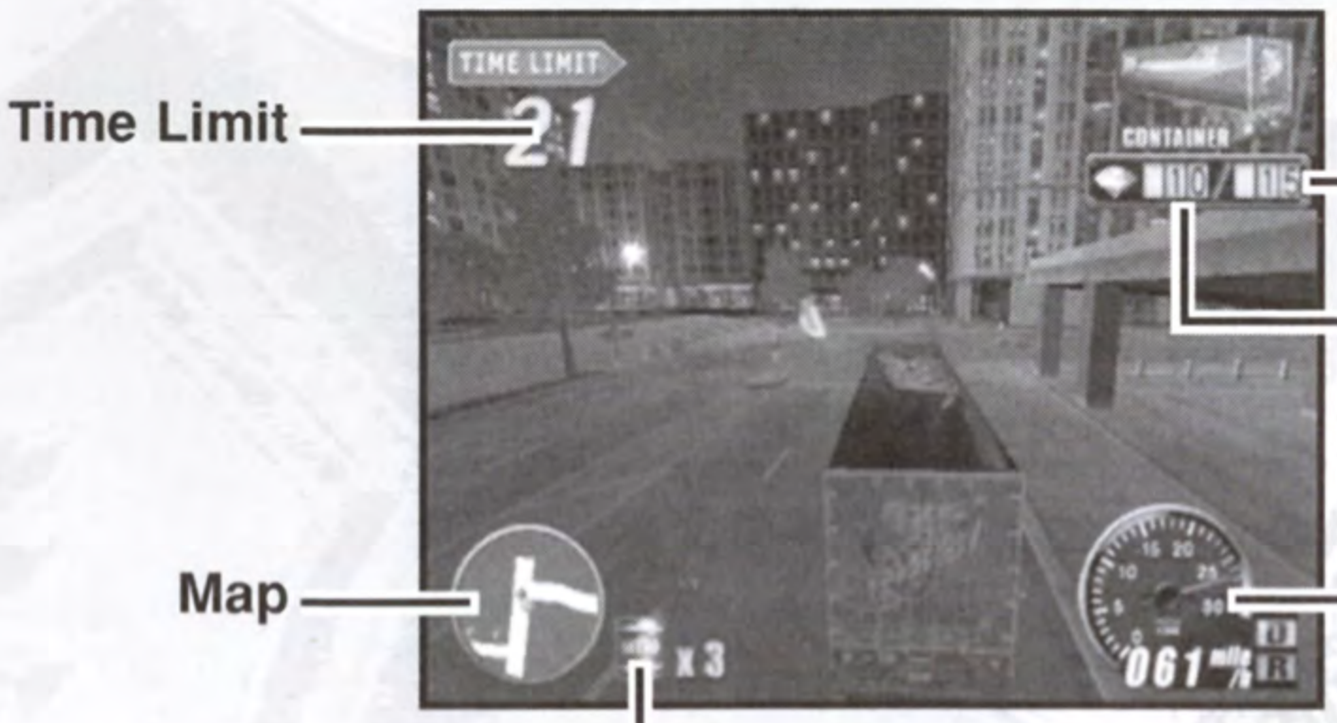
Your truck head

Total amount of money you currently have

Top 5 scores

❸ GAME START

Make effective use of your driving skills and Nitros to complete the goals and get a high score! For detailed game controls, refer to P.4/P.5. For how to view the game screen, see below. Note that depending on the state, the game screen may vary.



❹ PAUSE

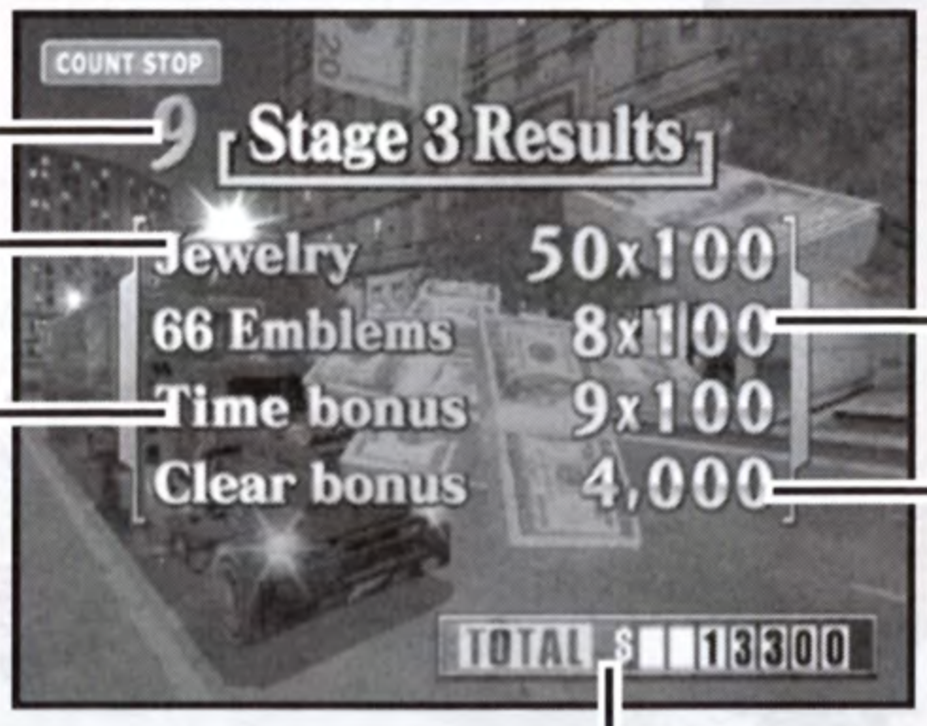
To pause the game during gameplay, press the START button. For details see p.10.

❺ CLEAR

By clearing the stage, the screen on the right is shown. The screen will automatically switch to the Result Screen. If you fail to clear a stage, the game will be over.If time runs out, “Time Is Up!” will be displayed, and the game will be over.

❻ RESULT

After clearing the stage, the Result Screen below is displayed. See below for details. Depending on the state, the Result screen may vary.



Time left over

Reward you earn by collecting items

The more time left, the more bonus you obtain

The more emblems you collect, the more bonus you obtain

Reward you get by clearing the stage

Total amount of money you currently have

TIPS 1

Have you already seen all the tempting bonuses as you can get? If not, achieve all the requirements from the Queens and unlock them!

TIPS 2

The key to success in this mode is to power up the truck.

GARAGE

In the "Garage," you can execute several different things such as changing the truck you are currently using or replacing the parts currently equipped on your truck. To choose an item, use ⬆/⬇ and press the ◎/⊗ button to confirm a selection.

TUNING SHOP

At the "Tuning Shop," you can purchase a variety of items. For details on what you can purchase, select each item and refer to the on-screen information.
To choose an item to enhance your truck, use ⬆/⬇ and press the ◎/⊗ button to confirm a selection.

CORK BOARD

On the "Cork Board," you can see the profile of each queen that you have unlocked by clearing a stage at "The Queen Of Route 66." By selecting a queen, her profile is automatically displayed. Come and see your beauty queens!

ROUTE 66 CHALLENGE

MODE INTRODUCTION

This mode consists of 8 mini-games that require a variety of skills to clear. Use this mode to polish your driving techniques.

The top three scores are saved for each mini game with gold, silver and bronze medals as prizes. Aim to get a gold medal for each mini game!

GAME FLOW

❶ Mini-Game Select

After selecting "Route 66 Challenge," the Mini-game Select Screen is displayed. Use ⬅/➡ and press the ◉/⊗ button to enter. Then the screen with an instruction of the mini-game chosen is shown. To start the game, select "START." Also you can see the medal collection you have won so far by highlighting "watch the medal" using ⬆/⬇ and pressing the ◉/⊗ button. ✳ See below.

- **Emblem Catch** : Collect the Route 66 emblems within the given time.
- **Emblem Catch 2** : Same as Emblem Catch, but with obstacles.
- **Convoy Golf** : Hit a vehicle on a tee for distance.
- **Moving Targets** : Destroy the Tornados' vehicles one after another.
- **Destroy The Cars** : Destroy other cars on the road!
- **Long Haul Slam** : Gather emblems, destroy other vehicles and make a big jump.
- **Protect Annie** : Annie's truck is out of control! Protect her from Tornado and get her to the Goal!
- **Sooner The Better** : Reach the goal while driving above a certain speed.

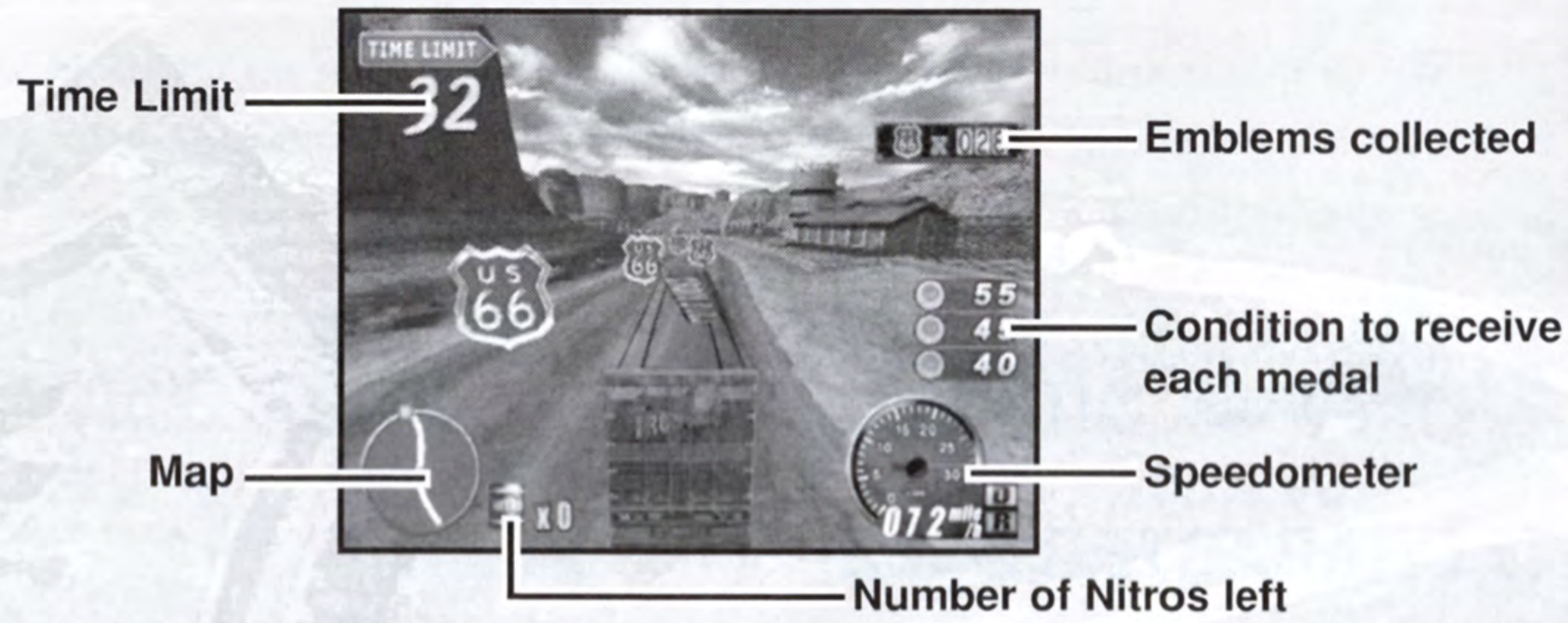
✳ The number for each medal shows the score you need to achieve to receive it. E.g.) Gold 65: Your score must be 65 or over to get a Gold medal.

❷ SELECT A CHARACTER

After choosing which mini-game to play, you will be asked to select a character. Note that the driving performance varies depending on the truck belonging to each character. Refer to on-screen details on each capability and choose a character to play with. Use ⬅/➡ and press the ◉/⊗ button to select.

❸ GAME START

For detailed in-game controls, refer to P.4/P.5. For how to view the in-game screen, see below. Note that depending on the mini-game chosen, the screen below may vary. To pause the game, press the START button. See P.10 for details.



❹ CLEAR

By clearing the mini-game, the screen on the right is shown. The screen will automatically switch to the Result Screen.
If you fail in clearing the stage, the game will be over. If time runs out, “Time Is Up!” is displayed, and the game will be over.

❺ RESULT

After clearing the game, a Result Screen like the one below is displayed. Note that the screens may vary depending on the mini-game.

If your score fulfills the requirement to obtain each medal, the medal equivalent is displayed on the screen.

RIVAL CHASE

MODE INTRODUCTION

This mode lets you challenge two Route 66 rogue truckers, Lizard Tail and Big Foot (CPU).

The aim of this mode is not to get to the goal first, but to attack your opponents and knock them out of the race within the Time Limit provided.

GAME FLOW

❶ CHARACTER SELECT

After selecting "Rival Chase" on the Main Menu, you will be asked to select a character. Note that the driving performance varies depending on the truck belonging to each character. Refer to on-screen details on each truck's capability and choose a character to play with. Use ⬅/➡ and press the ◎/⊗ button to select. After selecting a character, the Map showing the route you race against your rival is displayed.

❷ GAME START

Use the Nitro effectively to give you the advantage in beating your rival! For detailed in-game controls, refer to P.4. For how to view the in-game screen, see next page.

To pause the game, press the Start button. See P.10 for details.

Time Limit

Container you are carrying

Your Life Gauge

Rival's Life Gauge

Speedometer

Positions of you & your rival

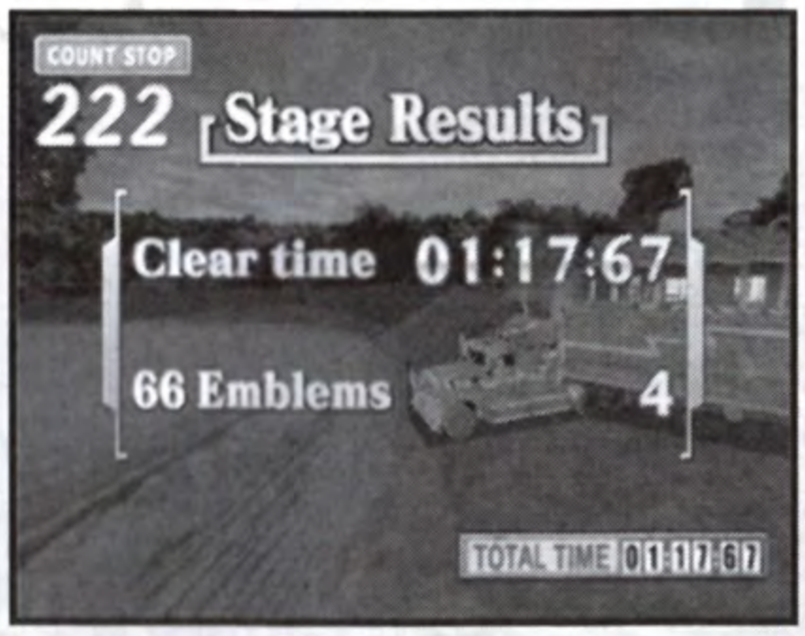
❸ CLEAR

By decreasing the life gauge of your rival and eventually destroying the truck, you can win the stage. If you reach the goal before destroying your rival's truck, or your rival gets to the goal first or your life gauge goes down to 0, then you will lose.

If you lose, you will be asked "Retry" or "Quit." To attempt the same stage once again, choose "Retry." Select "Quit," to end the game. If time runs out, "Time Is Up!" is displayed, and the game will be over.

❹ RESULT

If you clear the stage, the Stage Result is shown. For how to view the screen, refer to the Result Screen on P.11. After clearing the stage, the game will automatically proceed to the next stage.



VS BATTLE

MODE INTRODUCTION

This mode allows 2 players to compete in a split screen environment. The first to reach the goal is the winner.

Laps, weather conditions and obstacles can be freely selected.

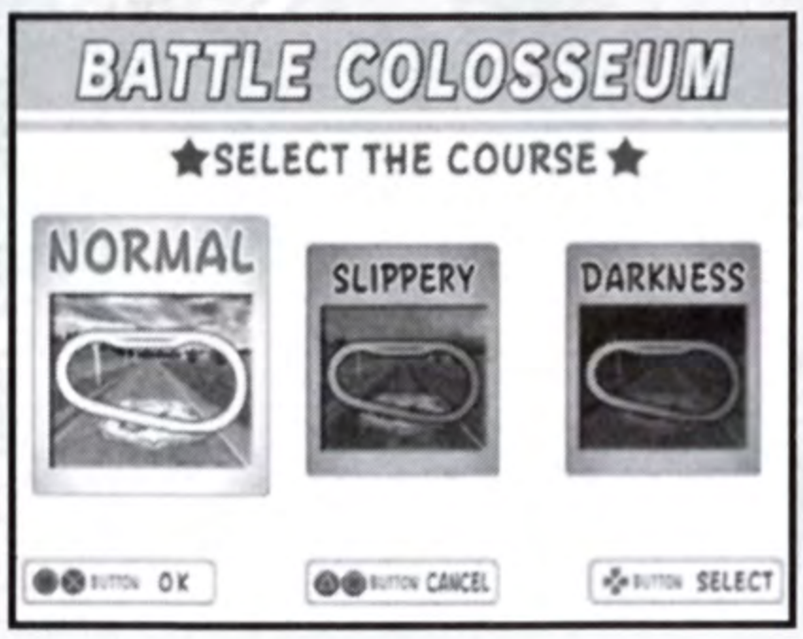
GAME FLOW

❶ CHARACTER SELECT

After selecting " VS Battle " on the Main Menu, the screen on the right is displayed. Select a character for each player using ⬅/➡ of each controller and press the ◎/⊗ button to enter. If both players have selected the same character, the character for the player who selected first is displayed in the 1P color, and the one chosen secondly is in the 2P color.

❷ COURSE SELECT

On this screen select a course to run. It can only be selected by the 1P controller. Use ⬅/➡ of the 1P controller and press the ◎/⊗ button to enter.

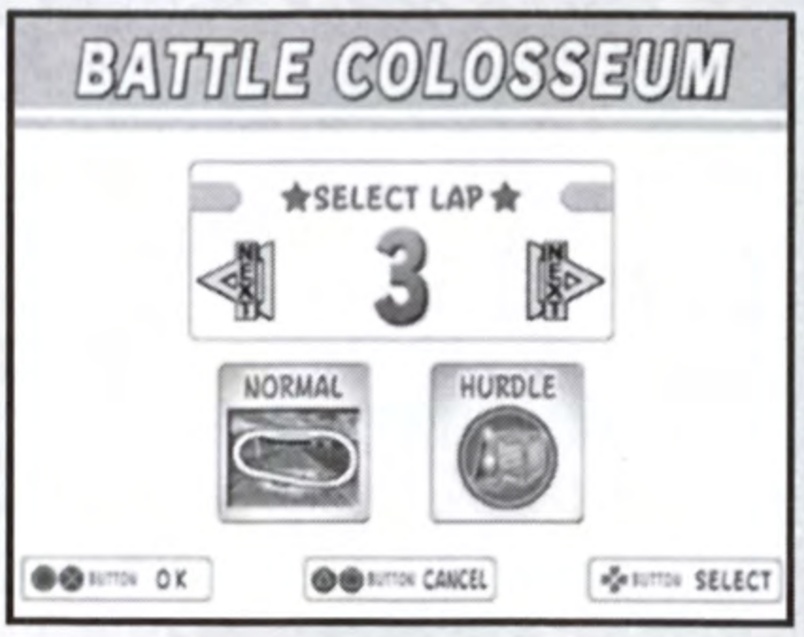


COURSES	WEATHER	Road Condition
■ NORMAL	Fine	Normal
■ SLIPPERY	Cloudy	Slippery
■ DARKNESS	Night	Very Dark

❸ SELECT COURSE TYPE & LAP

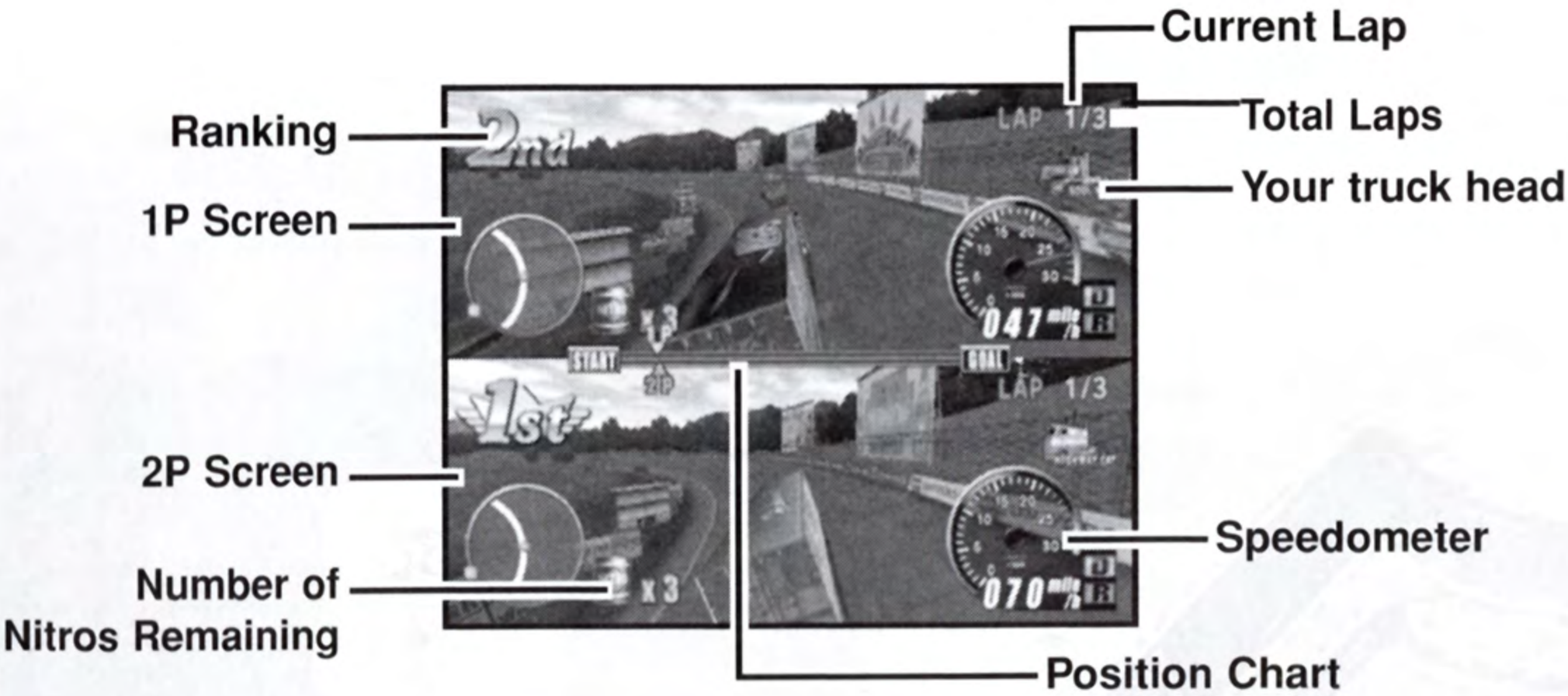
On this screen select a battle condition. First choose "with Hurdle" or "No Hurdle." Choose with ⬅/➡ of 1P controller and press the ⊙/⊗ button to enter. Then choose the number of laps to run from 1 to 10. By default the number of laps is set to 3. To select a number, use ⬅/➡ of 1P controller and press the ⊙/⊗ button to enter.

The screen with the battle condition chosen will be displayed for each player. To proceed, press the ⊙/⊗ button to confirm.



❹ GAME START

After the screen with "Get going!" is displayed, the game begins. See P.4 for in-game controls. By slamming into the back part of your rival's truck, you can get Nitros. Also when your rival is behind you, you can scatter the load by pressing L1 button and obstruct your rival. For how to view the screen, see next page.

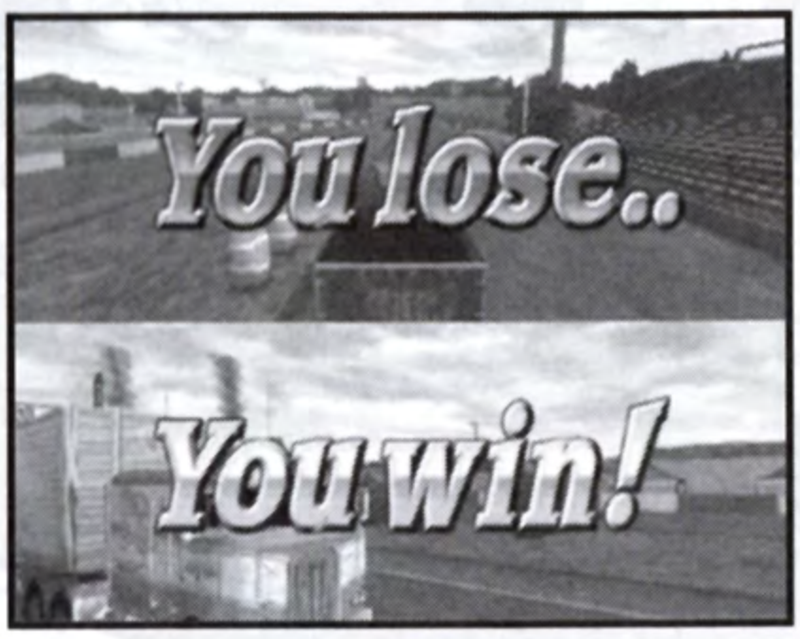


❺ PAUSE

To pause the game during gameplay, press the START button. For details see P.10.

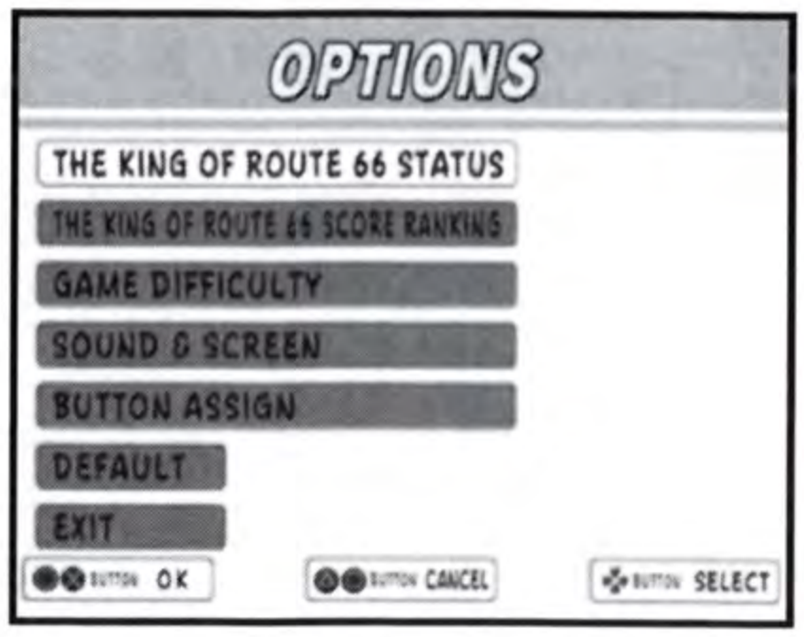
❻ CLEAR

If either 1P or 2P finishes the stage, the game will end. Then the winner or loser will be displayed on the screen. The screen will return to the Character Selection Screen.



OPTIONS

On the Options Screen, you can modify a variety of game settings. Choose an item you would like to modify with directional button and press the A/S button to enter a selection. If “DEFAULT” is selected, all the settings will return to default.



THE KING OF ROUTE 66 STATUS

The game progress in “The King Of Route 66” can be viewed and the rate of the number of characters you have unlocked is shown in percentage. By adjusting the cursor to each character, the profile of the character is displayed.

THE KING OF ROUTE 66 SCORE RANKING

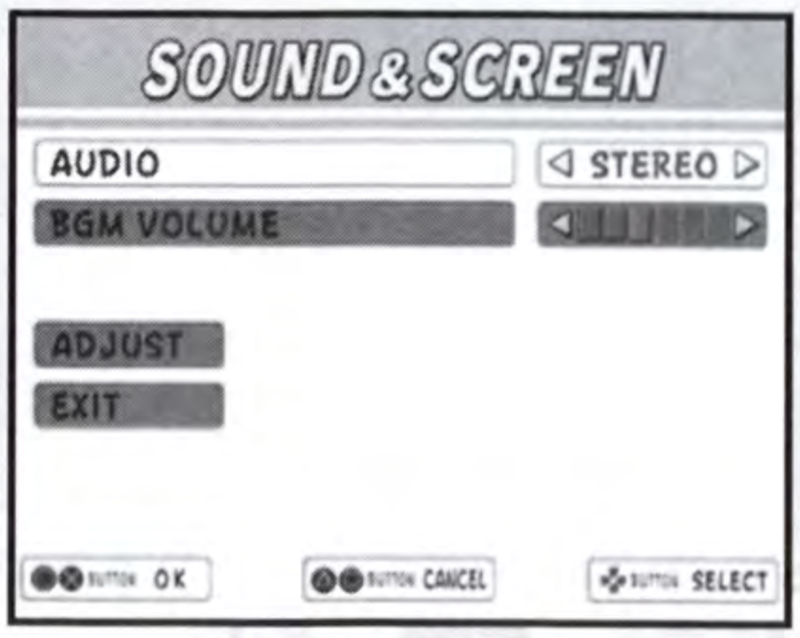
The Score Ranking in “The King Of Route 66” is displayed. To switch the screens, use the ◎ /⊗ button.

GAME DIFFICULTY

You can change the difficulty setting in “The King of Route 66” and “Rival Chase.” To modify the setting, choose the difficulty from “Easy,” “Normal,” “Hard” for your liking using ⬅/➡ and press the ◎/⊗ button to confirm. By default the difficulty is set to Normal for both modes.

SOUND & SCREEN

On this screen, you can customize the settings relating to Sound & Screen. Choose an item you would like to modify using ⬆/⬇ and confirm by pressing the ◎/⊗ button. To change each setting, use ⬅/➡ to scroll the setting. In order to change the next item, scroll the items using ⬆/⬇.



AUDIO : Modify the Audio settings (stereo/monaural).
BGM VOLUME : Change the BGM Volume.
ADJUST : Adjust the size of the game screen to the screen.
EXIT : Save the setting change and exit Options.

KEY ASSIGN

After selecting "KEY ASSIGN" to modify, the screen on the right is displayed. Next choose 1P/2P. Customize various settings following the instructions shown on the screen. To return all the settings to default, select "DEFAULT." Exit each screen by choosing "EXIT."

CONTROLLER

KEY CONFIGURATION : Modify the setting of each button.

VIBRATION : Turn the vibration ON/OFF.

DEFAULT : Return the controller settings to default.

EXIT : Return to the previous screen.

GT FORCE

KEY CONFIGURATION : Modify the setting of GT Force.

FORCE FEEDBACK : Turn the Feedback function ON/OFF.

DEFAULT : Return the settings of GT Force to default.

EXIT : Return to the previous screen.

DEFAULT

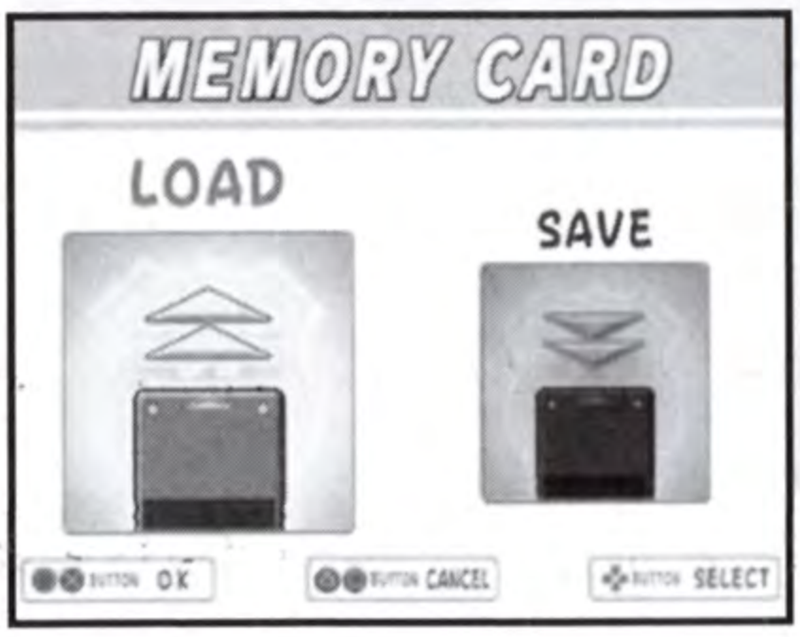
Return all the settings to default.

EXIT

Exit the Options Screen and return to the Main Menu.

SYSTEM FILE

In System File, you can either load the game data saved onto a memory card (8MB) (For PlayStation®2) or save the game in progress. To save the data, make sure to insert a memory card for both MEMORY CARD slot 1 (for 1P) and MEMORY CARD slot 2 (for 2P). If there is data previously saved onto the memory card, the data will be overwritten when saving new data. To load or save, press the ○/✕ button and follow the on-screen instruction.



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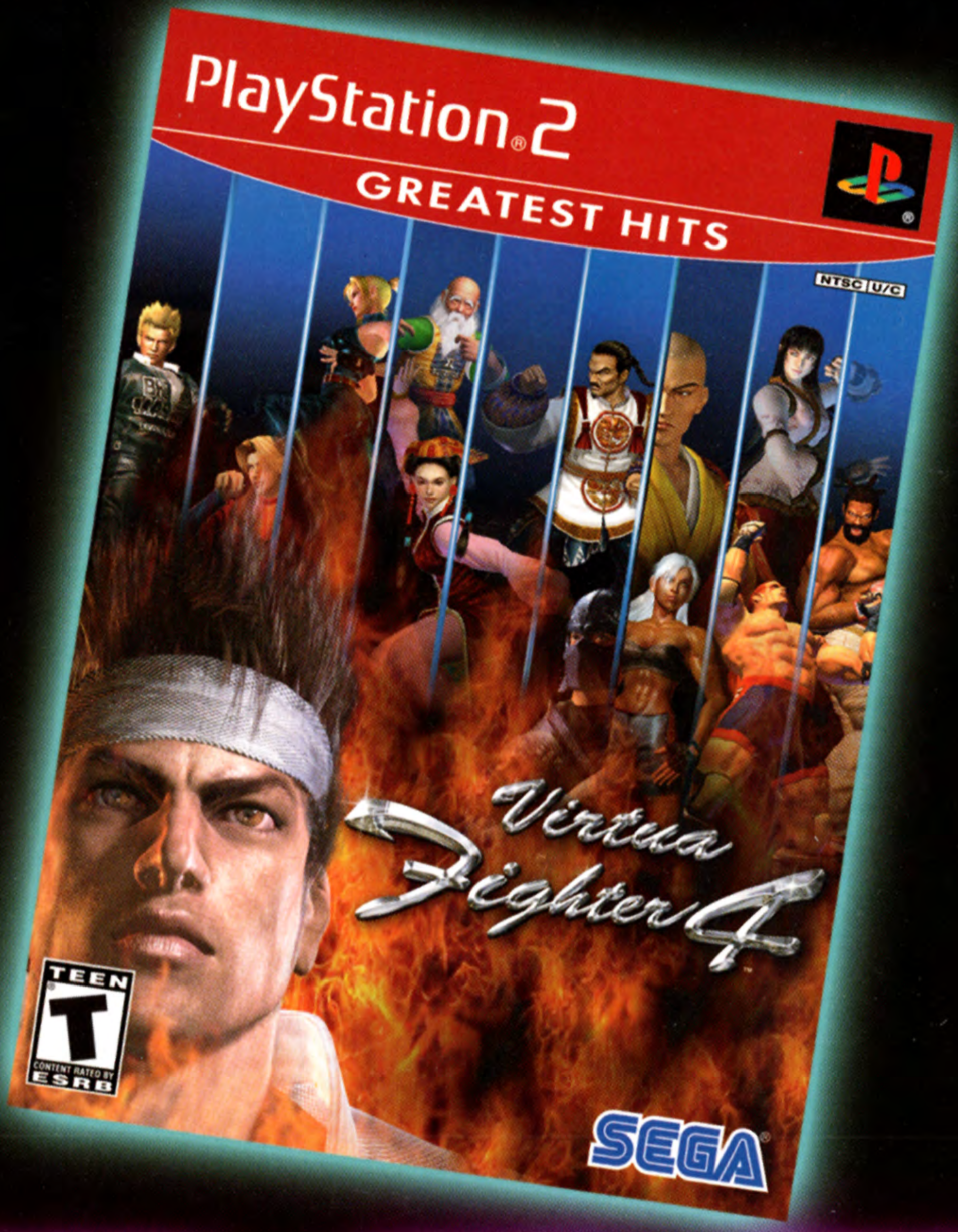

"The best fighting game ever made."

Official PlayStation Magazine, April 2002

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